## FIRST IN MATH<sup>®</sup> Energizing Every Child to Learn, Love & Live Math™

# SKILL SET® Quick Reference Guide

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SS1 - Game 1 (Add Only 1 Dot) Skills: One-step operation. Addition only using numbers 0-12.

Example: Target number is 6. The left wheel works. 5 + 1 = 6



SS1 - Game 2 (Subtract Only 1 Dot) Skills: One-step operation. Subtraction only using numbers 0-12.

Example: Target number is 3. The right wheel works. 5 - 2 = 3



SS1 - Game 3 (Add & Sub. Only 2 Dot) Skills: Randomly displays Add Only or Subtract Only. One-step operation using numbers 0-24.

Example: Target number is 13. The left wheel works. 17 – 4 = 13



## SS2 - Game 1

(Add/Subtract Only 1 Dot) Skills: One-step operation using numbers 0-24. Can add or subtract.

#### Example:

Target number is 16. The left wheel works. 20 - 4 = 16



SS2 - Game 2 (Add/Subtract 2 Dot) Skills: Two-step operation. Can add or subtract. Only the wheel that works is shown.

Example: Target number is 8. The left wheel works. 5 - 4 = 1 9 - 1 = 8



## SS2 - Game 3

(Add/Subtract 3 Dot) Skills: Two-step operation. Can add or subtract. Target number is 24.

#### Example:

Target number is 24. The left wheel works. 13 – 1 = 12 12 + 12 = 24



SS3 - Game 1 (Multiply Only 1 & 2 Dot) Skills: One-step operation. Multiplication only.

Example: Target number is 12. The left wheel works. 2 x 6 = 12



SS3 - Game 2 (Divide Only 1 & 2 Dot) Skills: One-step operation. Division only.

Example: Target number is 7. The right wheel works.  $7 \div 1 = 7$ 



SS3 - Game 3 (Multiply/Divide 1 Dot) Skills: One-step operation. Can add. subtract, multiply and divide (all four operations).

Example: Target number is 24. Right wheel works. 6 x 4 = 24



SS4 - Game 1 (Multiply/Divide 2 Dot) Skills: Two-step operation. Can use all four operations. Only the wheel that works is shown

## Example: Target number is 6. The left wheel works.

 $8 \div 2 = 4$ 4 + 2 = 6



SS4 - Game 2 (Multiply/Divide 3 Dot) Skills: Two-step operation. Can use all four operations. Target number is 24.

Example: Target number is 24. The left wheel works. 3 x 7 = 21 21 + 3 = 24



## SS4 - Game 3

(Single Digits 1 & 2 Dot) Skills: Three-step operation. Can use all four operations. Focus: Single digits 1 to 9.

## Example:

Target number is 24. 7 - 5 = 2 2 + 1 = 33 x 8 = 24



SS5 - Game 1 (Fract. Primer 1 & 2 Dot) Skills: One and Two-step operations. Can add and subtract. Focus: Basic fractions with like and unlike denominators.

## Example:

Target number is 2/3. 11/12 - 3/12 = 2/3



#### SS5 - Game 2 (Double Digits 1 & 2 Dot) Skills: Three-step operation. Can use all four operations. Focus: Double digits 1 to 24.

Example: Target number is 24. 11 + 11 = 22 4 - 2 = 2 22 + 2 = 24



SS5 - Game 3 (Decimal Primer 1 & 2 Dot) Skills: One and Two-step operations. Can use all four operations. Focus: Decimals.

## Example: Target number is 3. The right wheel works. 2.7 + 0.3 = 3



SS6 - Game 1 (Decimals 1 & 2 Dot) Skills: Three-step operation. Can use all four operations. Focus: Decimals.

#### Example: Target number is 24. 0.4 + 0.6 = 1

1 + 1 = 2 $2 \times 12 = 24$ 



## SS6 - Game 2

(Variables) Skills: Multi-step operation. Use all four operations. Focus: Pre-algebra/variables.

## Example:

Target number is 24. Variable number can be 5 L Wheel: R Wheel: 5 x 5 = 25 5 x 3 = 15 25 - 1 = 24 15 + 1 = 16 24 x 1 = 24 16 + 8 = 24



## SS6 - Game 3

(Fractions Primer M/D) Skills: One and Two-step operations. Can use all four operations. Focus: Intermediate Fractions.

## Example:

Target number is 6. The right wheel works.  $3 \div 1/2 = 6$ 



## SS7 - Game 1

(Fractions 1 & 2 Dot) Skills: Three-step operation. Can use all four operations. Focus: Fractions fluency.

## Example:

Target number is 24.  $4 \div 1/3 = 12$ 2 x 1 = 2  $2 \times 12 = 24$ 

#### SS7 - Game 2 (Integers 1 & 2 Dot) Skills: Three-step operation. Can use all four operations. Focus: Negative numbers.

Example: Target number is 24. -4 + -8 = -122 - 4 = -2 $-2 \times -12 = 24$ 



## SS7 - Game 3

(Algebra 1 Dot) Skills: Three-step operation. Can use all four operations. Focus: Algebraic expression.

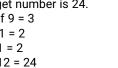
#### Example: Target number is 24. x = 4 (2/4 = 1/2) $4 \times 5 = 20$ $8 \times 1/2 = 4$ 20 + 4 = 24

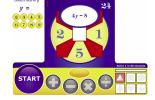


## **SS8 - Game 1**

(Exponents 1 & 2 Dot) Skills: Three-step operation. Can use all four operations. Focus: Exponents.

#### Example: Target number is 24. √ of 9 = 3 3 – 1 = 2 $2 \times 1 = 2$ 2 x 12 = 24





## SS8 - Game 2

(Algebra 2 Dot) Skills: Three-step operation. Can use all four operations. Focus: Algebraic expressions.

#### Example:

Target number is 24. y = 2 [4 x 2 - 5 = 3] 3 x 2 = 6 5 - 1 - 46 x 4 = 24



## SS8 - Game 3

(Algebra 3 Dot) Skills: Three-step operation. Can use all four operations. Focus: Algebraic expressions.

#### Example:

Target number is 24. y = 2 (y+3)(y2-2)/(y+3) = y2 - 2 = 4 - 2 = 24 - 2 = 2 $4 \times 3 = 12$  $12 \times 2 = 24$ 

NOTE: On all Original-style cards (single wheel), object is to make the number 24. You must use all four numbers on a wheel, but use each number only once. You can use all four operations.